

Fractionally Log-Concave & Sector-Stable Polynomials: Counting Planar Matchings and More

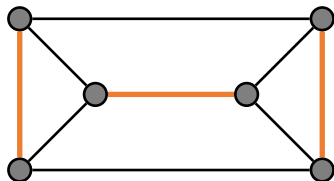
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Kirankumar Shiragur **Thuy-Duong "June" Vuong**

Stanford

Northwestern Theory Seminar
November 2, 2022

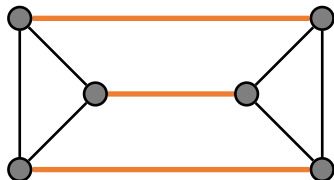


Counting Matching



Orange edges form a matching

Counting Matchings



Orange edges form a matching
Total # matchings: 2

Q: Efficient algorithm for counting fixed-size matching in graph?
A:

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A: Intractable

Q: Why do we care?

A: Counting matching might shed light on $P=NP$ question.

Q: Efficient algorithm for **approximate** counting fixed-size matching in graph?

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Q: Efficient algorithm for approximate counting fixed-size matching in **planar** graph?

A: This work

Overview

- 1 Background
 - Counting Problems
 - Matchings
- 2 Technique
 - Reduce Counting to Sampling
 - Sampling via Random Walks
 - Fast Mixing From Sector-Stability
- 3 Other Applications

Decision vs. Counting

Given description for $L \subseteq \{0, 1\}^n$

Decision

Decide if L is empty

- SAT: Decide if ϕ has a satisfying assignment

Counting

Approximate Counting

Decision vs. Counting

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Compute $|L|$

- #SAT: Count # satisfying assignments

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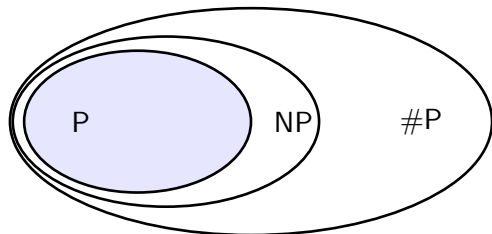
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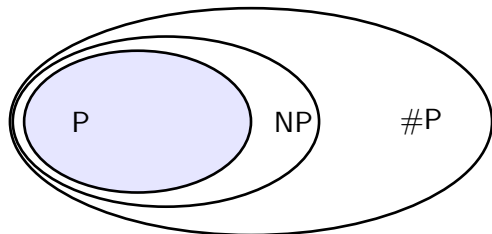
Compute \hat{Z} s.t.
 $0.9\hat{Z} \leq |L| \leq \hat{Z}$

Decision vs. Counting



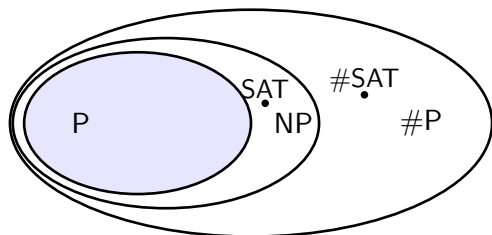
- Counting is harder than Decision

Decision vs. Counting



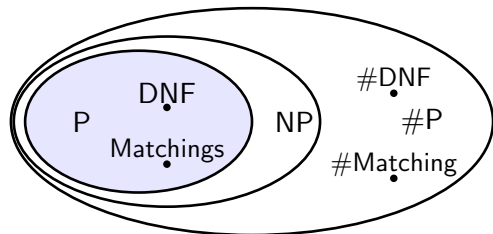
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- #P-complete problems: at least as hard as all problems in #P.

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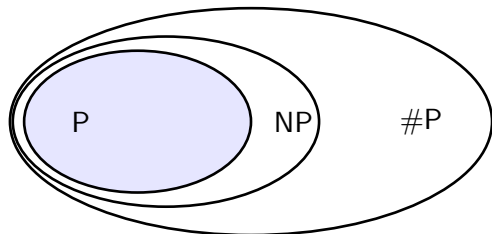
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Decision vs. Counting



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- Easy to decide—hard to count: DNF formulas, matchings







Decision vs. Counting





- Counting is harder than Decision
- #P-complete problems: at least as hard as all problems in #P.
- Easy to decide–hard to count: DNF formulas, matchings
- Easier to approximate count?

Concrete example: matchings in graph

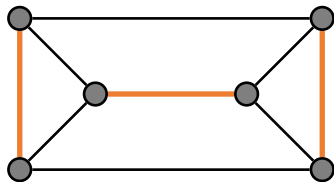
Complexity of Counting Matching

	General	Bipartite	Planar
Perfect matching			
k -matching			

: approximate, : exact
😊: in P, 😞: #P-complete, ?: Open

Perfect Matching

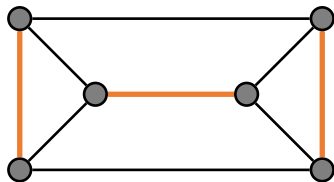
A set of $n/2$ edges that meets every vertex at most once.



Decision \equiv decide if G has a perfect matching (PM): efficient
[Edmonds'65]

Perfect Matching

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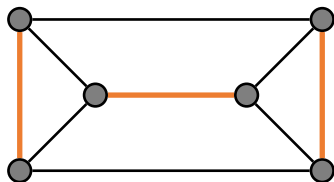


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




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Approximate counting \equiv output \hat{Z} s.t. $0.9\hat{Z} \leq \#PM \leq \hat{Z}$: open

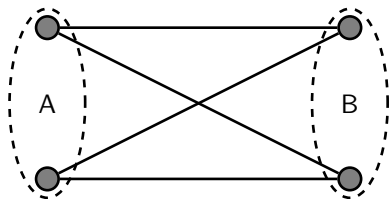
	General	Bipartite	Planar
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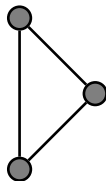
Partial results for specific graph families.
Next: **bipartite** and **planar graphs**

Bipartite Graphs

Bipartite graph $G = G(A \cup B, E)$: $A \cap B = \emptyset, E \subseteq A \times B$



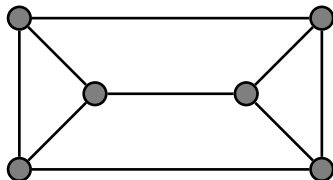
bipartite graph



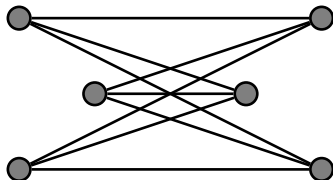
non-bipartite graph

Planar Graphs

Planar graphs: can be drawn on plane without crossing edges.



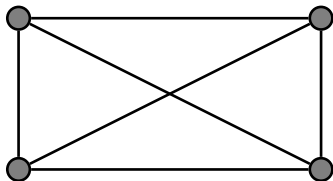
planar graph



non-planar graph

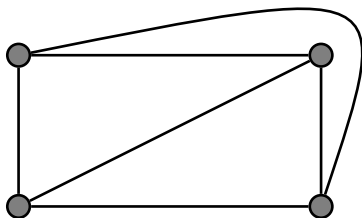
Planar Graphs


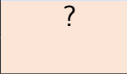
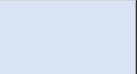
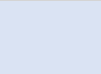
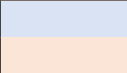

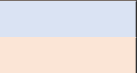

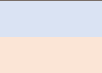

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	General	Bipartite	Planar
Perfect matching	 [Val87]  ?		
k -matching	 	 	 

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Perfect Matching–Bipartite Graphs




- Counting: #P-complete [Valiant'87]





Perfect Matching–Bipartite Graphs

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Perfect Matching–Bipartite Graphs

- Counting: #P-complete [Valiant'87]
- **Approximate** counting: in P [Jerrum-Sinclair-Vigoda'04]

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	?	 [JSV04]	
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Perfect Matching–Planar Graphs

- Counting perfect matching in planar graph is **in P!!**
[Kasteleyn'67]

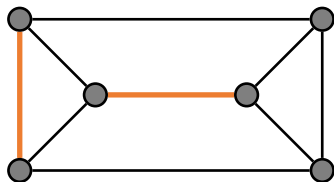
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What about non-perfect matching?

Non-Perfect Matchings: k -Matchings

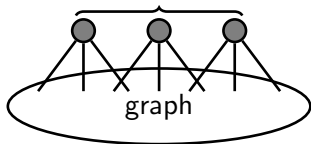
A set of $k/2$ edges that meets every vertex at most once.
Equivalently, a perfect matching on $S \subseteq V$ with $|S| = k$.



k -Matchings vs. Perfect Matchings

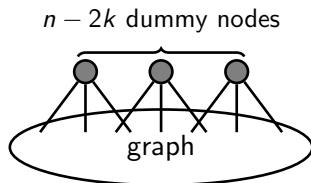
- Decision/Counting: \exists reduction from k -matching in G to perfect matching in G'

$n - 2k$ dummy nodes



k -Matchings vs. Perfect Matchings

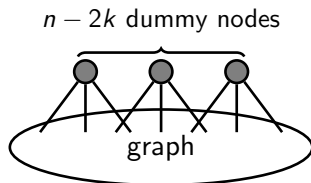
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- If G is bipartite, G' is bipartite

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k -Matchings vs. Perfect Matchings











- But G' is not planar even if G is planar





k -Matchings vs. Perfect Matchings

- But G' is not planar even if G is planar
- Counting k -matching in planar graph is #P-complete [Jerrum'87]

k -Matchings vs. Perfect Matchings

- But G' is not planar even if G is planar
- Counting k -matching in planar graph is **#P-complete** [Jerrum'87]
- **Approximate** counting k -matching in planar graph is **in P** [this work]

	General	Bipartite	Planar
Perfect matching	 [Val87]	 [Val87]	 [Kas67]
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k -matching	 [Val87]	 [Val87]	 [Jer87]
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Main Result: Counting Matching

Theorem

*Efficient algorithm to approximately count k -matching
(runtime $\approx \text{poly}(|V|, k, \log \frac{1}{\epsilon})$)*

- Planar graphs 😊

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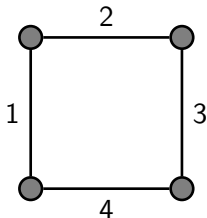
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$$\sum_{M:\text{perfect matching}} w(M) = 1 \times 3 + 2 \times 4$$

- Planar graphs 😊
- Any graph where counting #PM of subgraphs is easy 😊
- Weighted graphs 😊

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Reduce Counting to Sampling

Counting \equiv Compute # k -matchings in graph

Sampling \equiv Output a random k -matching

Reduce Counting to Sampling

Approximate Counting \equiv Compute \hat{Z} s.t. $\frac{\hat{Z}}{\# \text{ k-matchings}} \in [1 - \epsilon, 1]$
Approximate Sampling \equiv Output a k -matching according to a distribution that is ϵ -away from the uniform dist. over k -matchings

Reduce Counting To Sampling

Counting \equiv Compute # k -matchings in graph

Sampling \equiv Output a random k -matching

- Approximate Counting \Leftrightarrow Approximate Sampling
[Jerrum-Vazirani-Vazirani'86]

$$\#M = \frac{\#M}{\#M \text{ contains } 1} \times \frac{\#M \text{ contains } 1}{\#M \text{ contains } 1,2} \cdots$$

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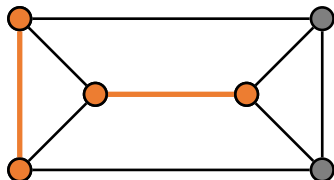
$$\#M = \frac{1}{\mathbb{P}[M \text{ contains } 1]} \times \frac{1}{\mathbb{P}[M \text{ contains } 2 \mid \text{contain } 1]} \cdots$$

Reduce Counting To Sampling

Counting \equiv Compute # k -matchings in graph

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- Approximate Counting \Leftrightarrow Approximate Sampling
- Sample **endpoints** of k -matchings

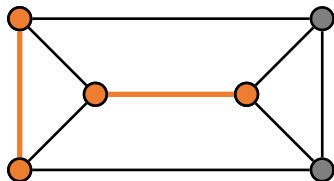


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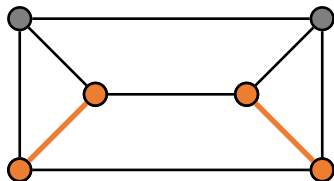


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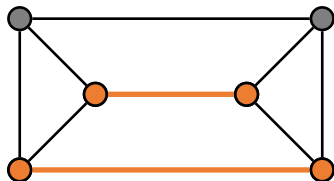


Reduce Counting To Sampling

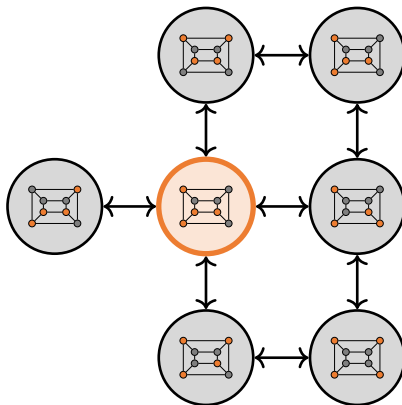
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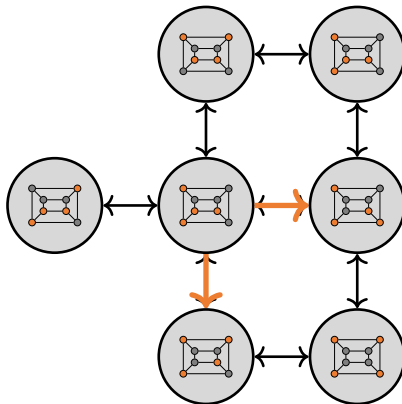
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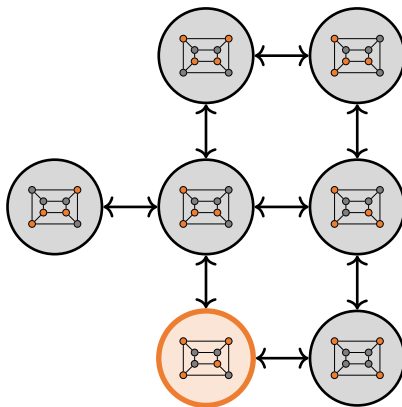
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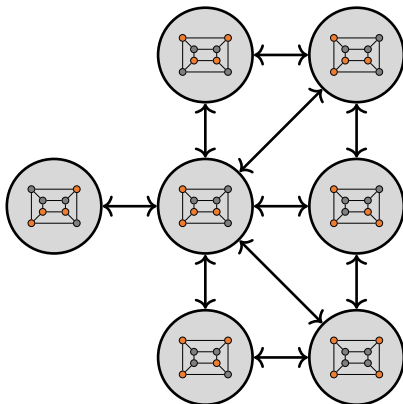
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Sample Endpoints Using Random Walk

- Start at distribution μ_0 , apply transition rule for T steps to reach desired distribution μ
- Want: T is small ($= \text{poly}(|V|, k)$) i.e. fast mixing

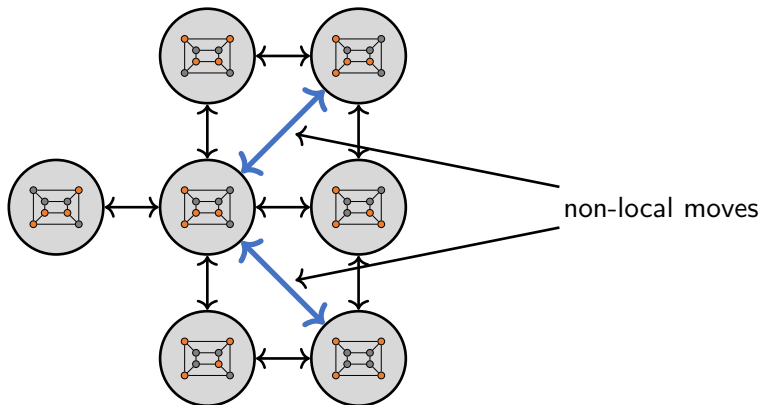
Sample Endpoints Using Random Walk

Local Walk: Only allow **local** moves between S, T that are close
i.e. $|S \setminus T| \leq 1 \rightarrow$ easy to transition between S, T 😊



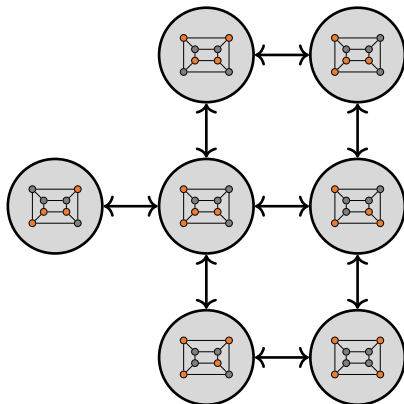
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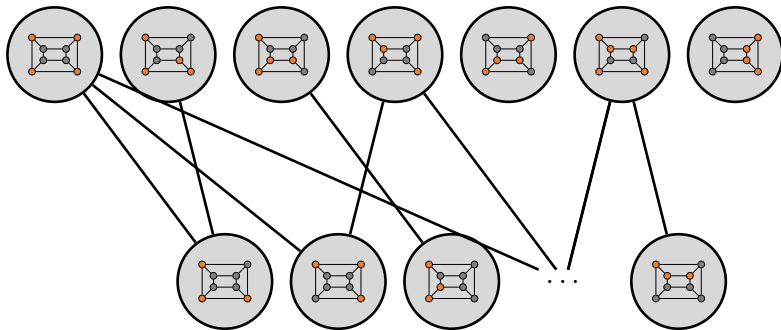
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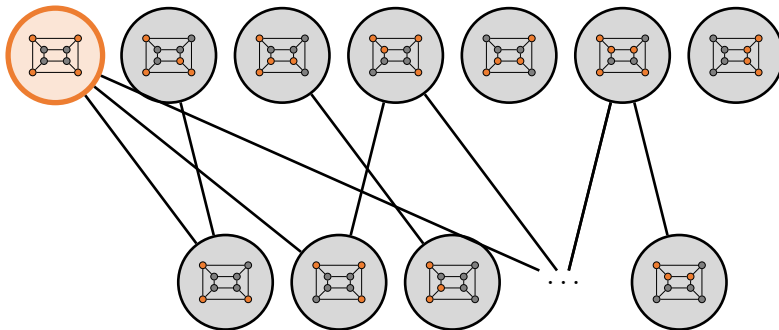


Random Walk $k \leftrightarrow (k - 1)$ (1-Step Down-Up Walk)

Sample from homogeneous distribution μ over $\binom{[n]}{k}$.

- 1 Drop an element uniformly at random.

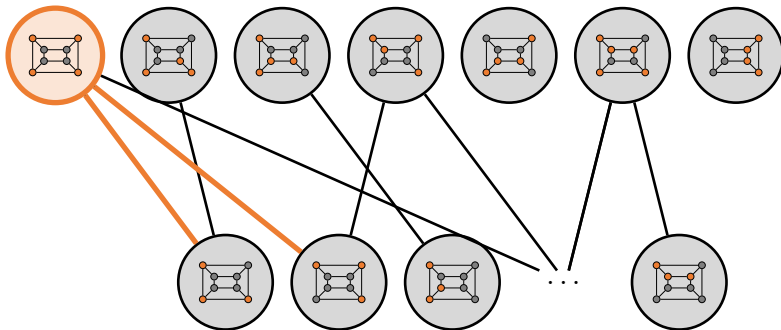
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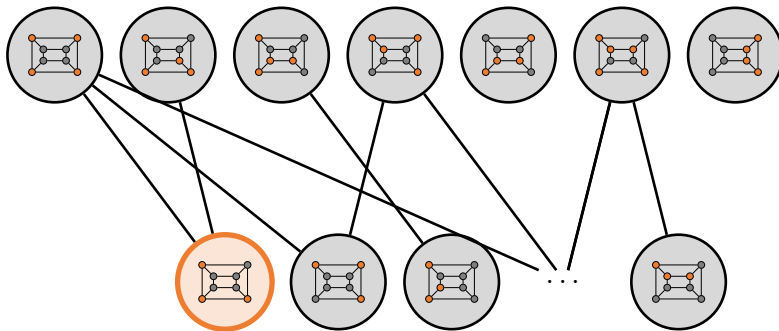
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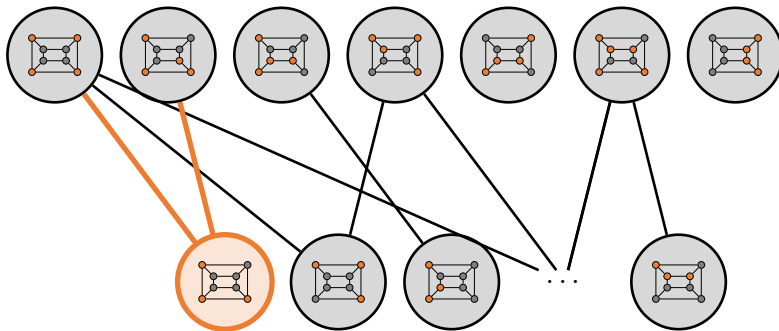
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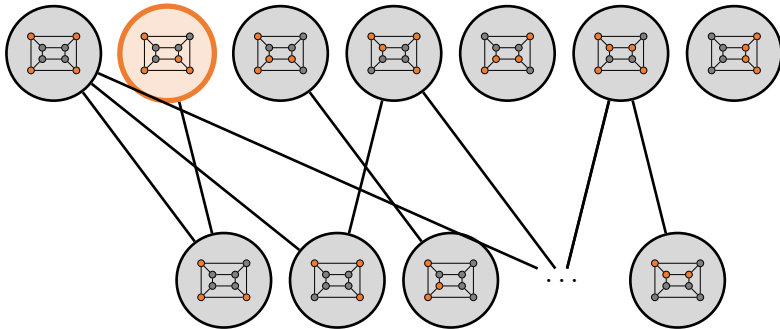
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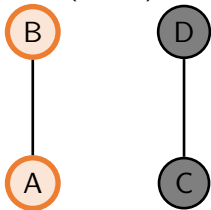


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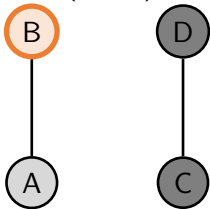
Apply To μ_k^{endpoint} ...

- $k \leftrightarrow (k - 1)$ -random walk won't mix. 😞



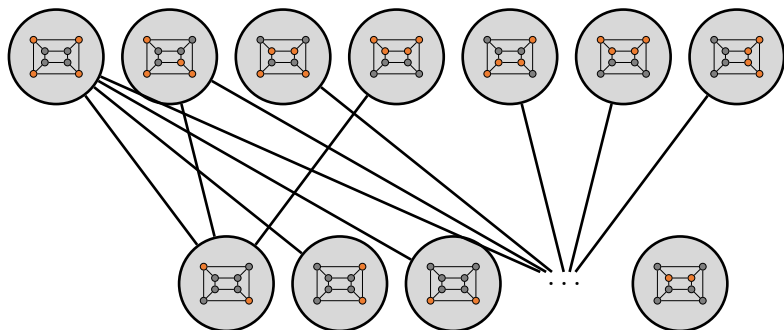
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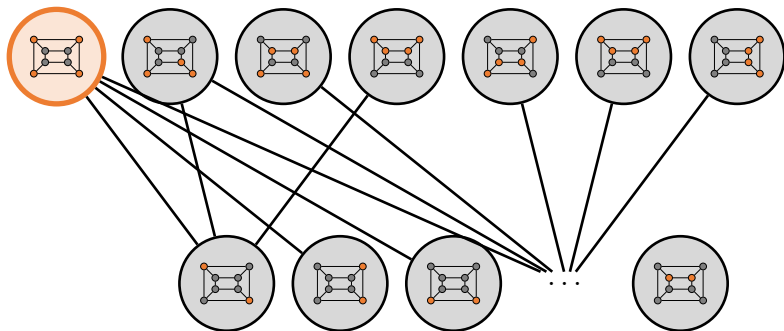
Apply To μ_k^{endpoint} ...

- $k \leftrightarrow (k - 1)$ -random walk won't mix. 😞
- $k \leftrightarrow (k - 2)$ walk does! 😊

Random Walk $k \leftrightarrow (k - 2)$ (Multi-Step Down-Up Walk)

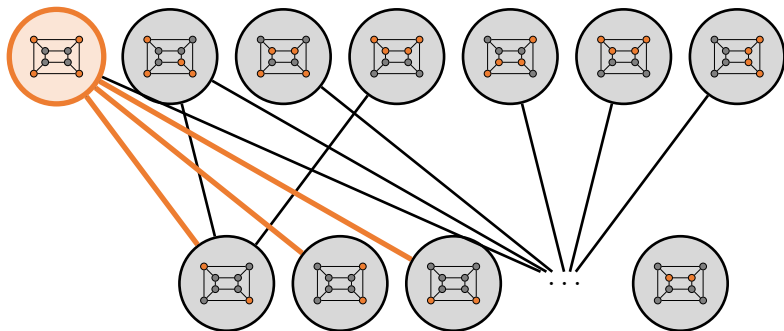
Sample from homogeneous distribution μ over $\binom{[n]}{k}$.

- 1 Drop 2 element uniformly at random.

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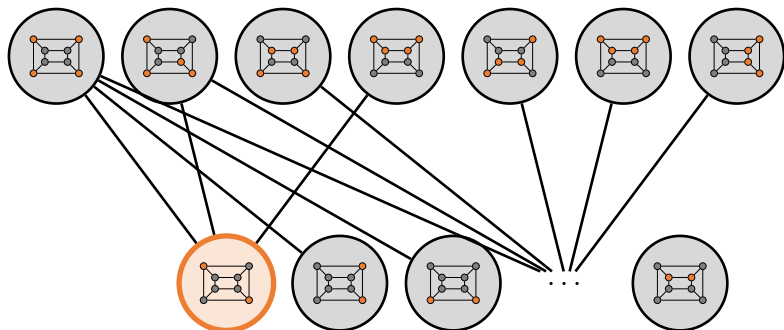
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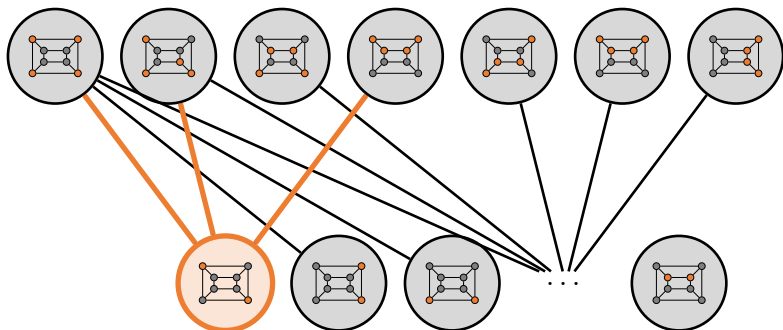
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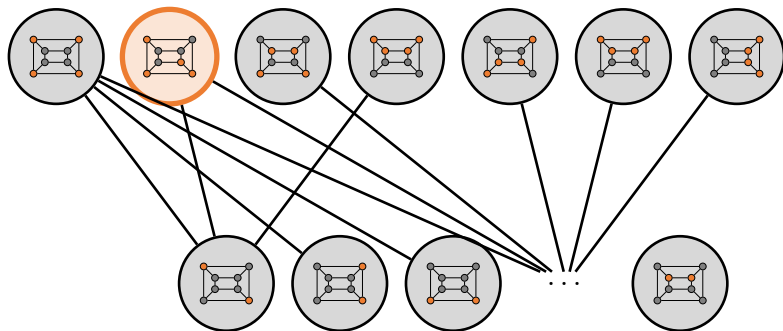
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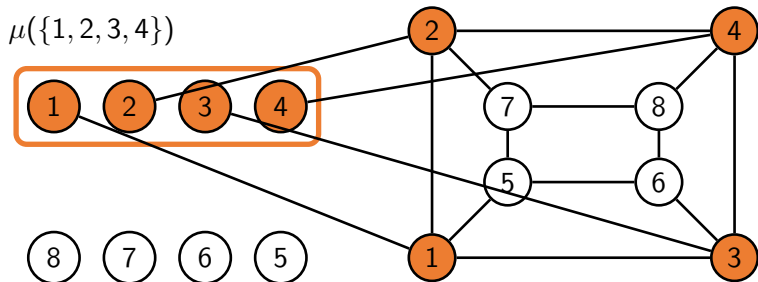
We can bound mixing time of multi-step down-up walk by proving that the hypergraph associated with μ is a high-dimensional expander.

High-dimensional expander

View distribution as **weighted hypergraphs**

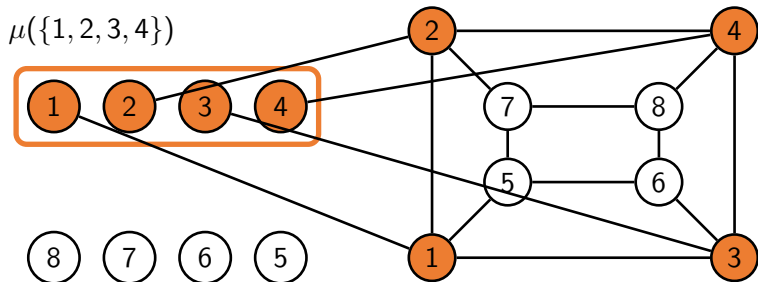
High-dimensional expander

View distribution $\mu : \binom{[n]}{k} \rightarrow \mathbb{R}_{\geq 0}$ as **weighted k -uniform hypergraphs**



High-dimensional expander

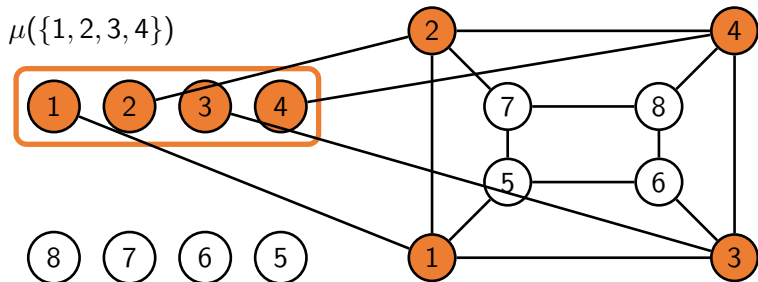
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
View distribution $\mu : \binom{[n]}{k} \rightarrow \mathbb{R}_{\geq 0}$ as **weighted k -uniform hypergraphs**


High-dimensional expansion (HDX): measuring connected-ness of hypergraph



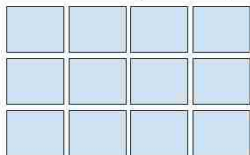
High-dimensional expander (HDX): tensor view

Tensor $T_\mu : T_\mu(i_1, \dots, i_k) = \mu(\{i_1, \dots, i_k\})/k!$.

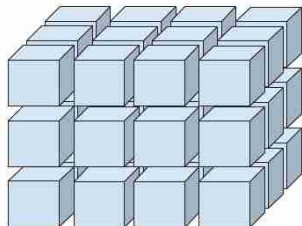
Rank 0: 
(scalar)

Rank 1: 
(vector)

Rank 2: (matrix)



Rank 3:



High-dimensional expander (HDX): tensor view

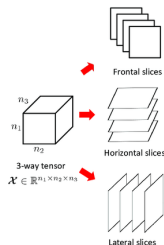
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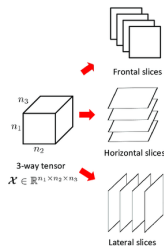
Tensor $T_\mu : T_\mu(i_1, \dots, i_k) = \mu(\{i_1, \dots, i_k\})/k!$.

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$$\langle T_\mu, e_{i_1} \otimes e_{i_2} \otimes \dots \otimes e_{i_{k-2}} \rangle$$

average of slice (1-skeleton):

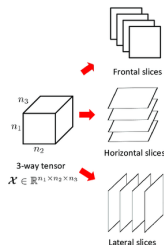
$$\langle T_\mu, (\mathbf{1}/n) \otimes (\mathbf{1}/n) \otimes \dots \otimes (\mathbf{1}/n) \rangle$$



High-dimensional expander (HDX): tensor view

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- $k > 2$: HDX \equiv spectral properties of all dimension 2 slices & averages of slices of tensor.



Mixing time \equiv spectral properties of transition matrix M
think M as "unpacking" of T_μ .

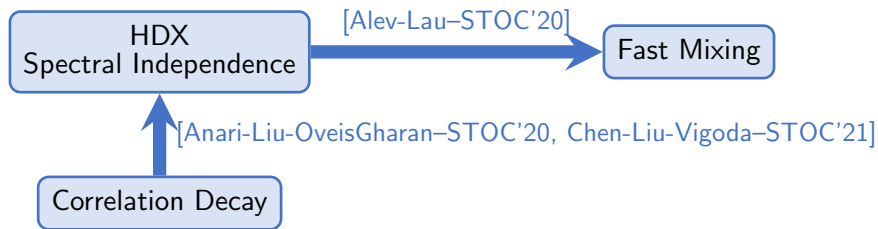
Proof of fast mixing: outline

HDX
Spectral Independence

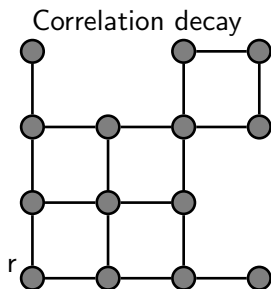
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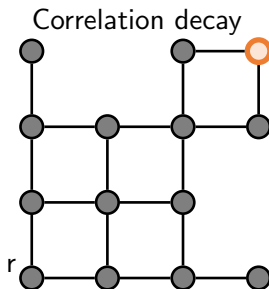
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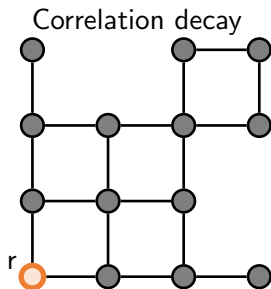
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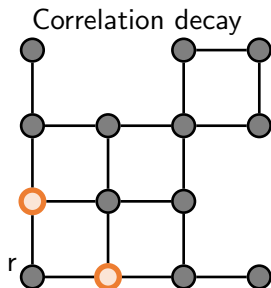
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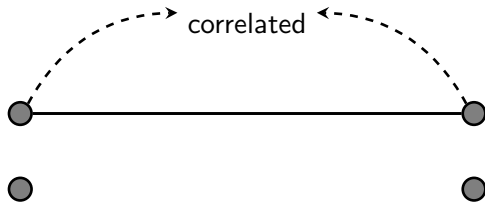


Proof of fast mixing: outline

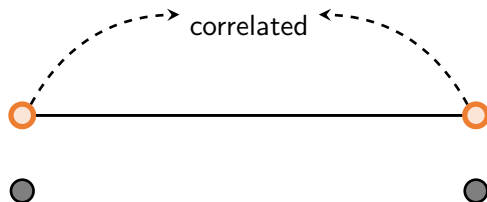


r is only highly correlated with a few "nearby" vertices

Proof of fast mixing: outline

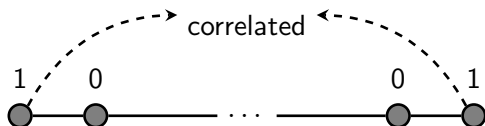


Proof of fast mixing: outline

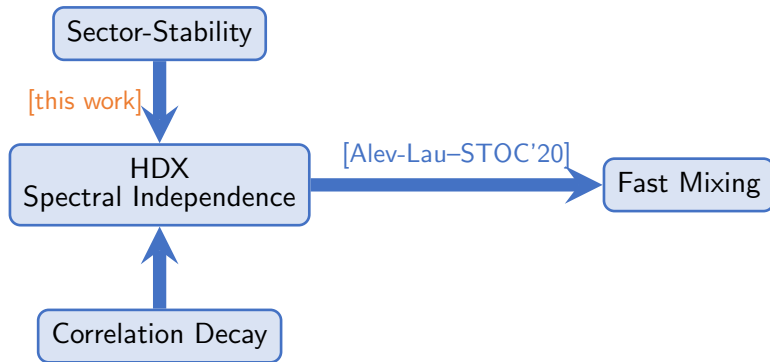


Either both are endpoints (of a matching) or neither are
 \Rightarrow *positively* correlated.

Proof of fast mixing: outline



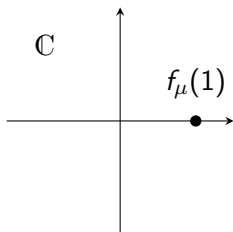
Proof of fast mixing: outline



From root-free-ness to fast algorithm: intuition

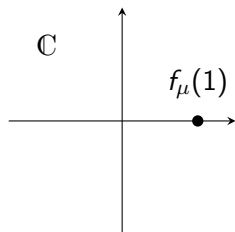
$$\blacksquare \mu \sim \binom{[n]}{k} \xleftrightarrow{\text{encode}} f_\mu(z_1, \dots, z_n) = \sum_S \mu(S) \prod_{i \in S} z_i$$

From root-free-ness to fast algorithm: intuition



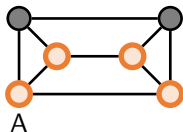
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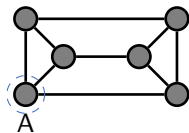
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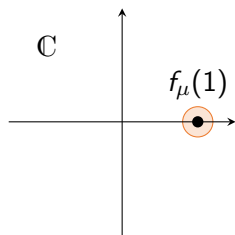
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 \Rightarrow abrupt change of derivatives of $\log f_\mu(\mathbf{z})$

$$\partial_{z_1} f_\mu(\mathbf{z}) = \mathbb{P}[A \text{ is endpoint}]$$

From root-free-ness to fast algorithm: intuition



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- $f_\mu(\mathbf{z}) = 0 \iff \log f_\mu(\mathbf{z})$ singular
 \Rightarrow abrupt change of derivatives of $\log f_\mu(\mathbf{z})$
- No roots "near" $\mathbf{1} \Rightarrow$ "easy" to approximate f_μ

How to make it concrete?

Generating polynomial

For distribution $\mu : \binom{[n]}{k} \rightarrow \mathbb{R}_{\geq 0}$, let its **generating polynomial** be

$$f_{\mu}(z_1, \dots, z_n) = \sum_S \mu(S) z^S = \sum_S \mu(S) \prod_{i \in S} z_i = \langle T_{\mu}, \mathbf{z}^{\otimes k} \rangle$$

where T_{μ} is the tensor defined by

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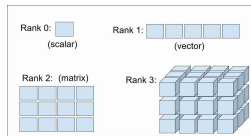
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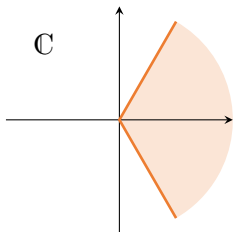
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Question

f_μ no roots near $\mathbb{R}_+^n \Rightarrow$ Efficient Sampling from μ ?

Sector stable polynomial

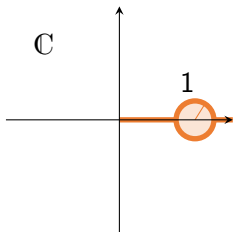


Definition

f is α -sector-stable if $f(z) \neq 0$ for z in

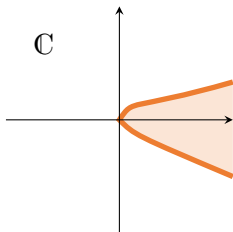
$$S_\alpha = \{z \in \mathbb{C}^* \mid |\arg(z)| < \alpha\pi/2\}$$

Generalization



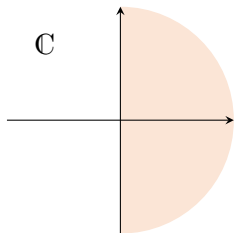
μ is spectral independence
if $f_\mu \neq 0$ on $(\mathbb{D}(1, \epsilon) \cup \mathbb{R}_+)^n$

Generalization



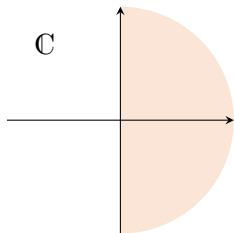
μ is spectral independence
[Chen-Liu-Vigoda–FOCS'21]: if $f_\mu \neq 0$ on
infinite regions

Example of α -Sector-Stable Distributions



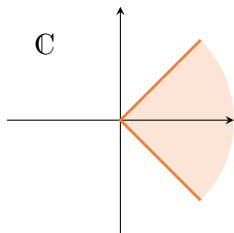
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Example of α -Sector-Stable Distributions



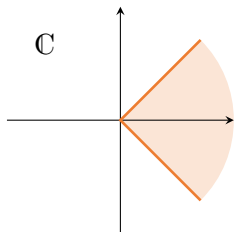
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- Homogeneous endpoint distribution is 1/2-sector-stable [this work]
- Many things to explore

Sector stable \Rightarrow Spectral Independence

Ψ^{cor} : correlation matrix

$$\Psi_{\mu}^{\text{cor}}(i, j) = \mathbb{P}_{S \sim \mu}[j \in S \mid i \in S]$$

Sector stable \Rightarrow Spectral Independence Ψ^{cor} : correlation matrix

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Theorem (Main technical)

If μ is α -sector stable, then $\forall \lambda \in \mathbb{R}_{\geq 0}^n$, $\|\Psi_{\mu}^{\text{cor}}\|_1 \leq 2/\alpha$.

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If μ is α -sector stable, then $\forall \lambda \in \mathbb{R}_{\geq 0}^n$, $\underbrace{\|\Psi_{\lambda * \mu}^{\text{cor}}\|}_{\frac{\alpha}{2}\text{-FLC}} \leq 2/\alpha$.

Spectral independence $\equiv \{\|\Psi_{\mu(i|S)}^{\text{cor}}\|_2 \leq O(1) \forall S\}$

If μ is sector stable, then $\lambda * \mu$ (defined by $\lambda * \mu(S) \propto \mu(S) \prod_{i \in S} \lambda_i$) is sector stable

Fractional log-concave (FLC) $\equiv \lambda * \mu$ spectrally independent for all external field $\lambda \in \mathbb{R}_{\geq 0}^n$.

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Geometry of polynomial view of fractional log-concavity (FLC)

μ is α -fractionally log concave \approx

$$f_{\mu}(z_1, \dots, z_n)^{\frac{1}{k\alpha}} \leq \sum_{i=1}^n p_i z_i^{1/\alpha}$$

with $p_i = \frac{1}{k} \frac{\partial f}{\partial z_i}(\vec{\mathbf{1}})$

Geometry of polynomial view of fractional log-concavity (FLC)

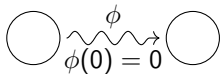
μ is α -fractionally log concave \approx

$$\langle T_\mu, \mathbf{z}^{\otimes k} \rangle^{\frac{1}{k\alpha}} = f_\mu(z_1, \dots, z_n)^{\frac{1}{k\alpha}} \leq \sum_{i=1}^n p_i z_i^{1/\alpha} \approx \|\mathbf{z}\|_{1/\alpha}^{1/\alpha}$$

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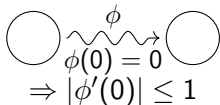
Proof of main technical theorem

■ Complex Analysis



Proof of main technical theorem

■ Complex Analysis


$$\begin{array}{c} \bigcirc \xrightarrow{\phi} \bigcirc \\ \phi(0) = 0 \\ \Rightarrow |\phi'(0)| \leq 1 \end{array}$$

Proof of main technical theorem

- Complex Analysis
- Write $\|\Psi_\mu^{\text{cor}}(j, \cdot)\|_1 = \phi'(0)$ for ϕ' holomorphic

Proof of main technical theorem

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- Write $\|\Psi_\mu^{\text{cor}}(j, \cdot)\|_1 = \phi'(0)$ for ϕ' holomorphic
- Use Schwarz's lemma to bound $\phi'(0)$.

Overview

- 1 Background
 - Counting Problems
 - Matchings
- 2 Technique
 - Reduce Counting to Sampling
 - Sampling via Random Walks
 - Fast Mixing From Sector-Stability
- 3 Other Applications

- Local Markov chains to sample from determinantal point processes (DPP).

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$$\mu(S) = \det(L_{S,S}) \forall S \subseteq [n].$$

$$\begin{pmatrix} \square & 1 & \square & 1 & 0 \\ & 5 & \square & 2 & 4 \\ 4 & 8 & 9 & 5 & 3 & 3 \\ \square & 9 & \square & 2 & 3 \\ 3 & 7 & 9 & 5 & 3 & 3 \\ 4 & 8 & 6 & 1 & 3 & 0 \end{pmatrix}$$

Local Markov chains to sample from determinantal point processes (DPP).

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- Local Markov chains to sample from nonsymmetric determinantal point processes (DPP) [Gartrell-Brunel'20] with kernel L when $L + L^T$ PSD.

- Local Markov chains to sample from **nonsymmetric** determinantal point processes (DPP).

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- Fast mixing \Rightarrow MAP-inference via local search [Anari-**V.**'21]